

# VISUAL FX

The term Visual FX refers to live footage being integrated with computer generated imagery or other elements such as pyrotechnics or models. These effects have long been common in bigger budget films but are now accessible to low budget filmmakers with the introduction of affordable animation and compositing software.

There are many types of visual effects but broadly they can be divided into four categories:

## LIVE ACTION FX

Live-action effects: these include keying actors or models into different locations through blue screening and green screening

## DIGITAL FX

Digital animation and modelling, computer graphics, texturing, animating, and creating computer generated 3D characters, particle effects, digital sets and backgrounds.

## MODELS

This includes miniature sets and models, animatronics

## SCENIC FX

Matte paintings and stills: digital or traditional paintings or photographs which serve as background plates for keyed or rotoscoped elements.